# Prototyping Mid-Air Display for Anywhere Robot Communication With Projected Spatial AR





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## **Motivation**

Headset-based AR suffers scalability issues

• Every viewer must wear a headset.



# Introduction

Projector-based AR solves this

- But it requires flat surface
- Some environments may not have it

To overcome this limitation...



# **Fog Screen Device**

• We propose a fog screen device that creates a mid-air fog screen.



#### **Design: Fog Machine, Fans & Airflow Formers**



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### **Evaluation Plans**

- 1. Build the prototype & verify flat fog screen.
- 2. Examine the airflow former's ability to maintain laminar fog flow.
- Conduct formal human evaluation to gather user perception and feedback for potential design improvements.

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# Key Takeaways

- Proposed fog screen addresses the limitation of projector-based AR.
- 2. The fans and the airflow formers keep the fog flat.





### Work In Progress...

